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Speaking of "proprietary formats" (which again, Apple Lossless isn't in a practical sense, and actually it's just a flavor of MP4 ...) how about Delicious Library? Storing metadata in a small developer's application doesn't impose its own risks?

Posted by: David | Thursday, 11 August 2011 at 11:21 AM

Dear David,

WAV is just the intermediate format I'm using that is cross-application (my apps, yours may differ) compatible. It gets discarded when I'm done. Any lossless format would do for this--WAV is just as good as any other.

iTunes isn't part of the workflow.

FLAC is an open standard that I can have confidence will be supported into the indefinite future (well, until every UNIX geek on the planet dies).

You might want to reread the paragraph on Delicious Library. You missed a key point.

pax / Ctein

Posted by: ctein | Thursday, 11 August 2011 at 12:53 PM

Ctein, you made a point of asserting that iTunes is somehow more proprietary than Delicious Library for the purposes of storing metadata, which isn't the case. I understand the other two things you like about Delicious Library, but my response wasn't about them.

You play music on an iPad. Forgive me if I misunderstood you to therefore store music in iTunes for transferring to the iPad and that some of that might be the vinyl you've ripped.

Posted by: David | Thursday, 11 August 2011 at 02:19 PM

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